



**Call for Proposals**  
**Creativity Across the Curriculum: The Role of Technology**  
**Willamette University October 3-5, 2008**

NITLE invites faculty members in all disciplines, academic administrators, instructional technologists, and librarians from [participating colleges](#) to submit proposals for “[Creativity across the Curriculum: the Role of Technology](#).” Proposals should explore selected topics—outlined below—related to technology’s role in creative expression. Proposals should be [submitted electronically](#) and are due by June 30, 2008.

**Themes**

Proposals should address one or more of the following themes.

1. Cross-Disciplinary Collaborations
  - technology’s role in blurring boundaries
  - the connection between art and science
  - digital art-making
  - co-teaching ventures between faculty in different disciplines
  - the role of visualization in non-art disciplines
2. Technology and Aesthetics
  - the “accessibility” of digital techniques and the quality of artistic output
  - the role of text in a multimedia world
  - how technology has changed the way we think about the arts
  - how technology facilitates the creative process
3. The Art of Remix
  - implications for intellectual property
  - ownership and collaborative work
  - new art forms that result from “sampling” or altering the work of others
4. Approaches to Evaluating Creative Work
  - how to evaluate work that crosses disciplinary boundaries
  - judging works that require both technical skill and artistic ability
  - technology’s role in creating an audience for student work
5. Technology and Performance
  - work that uses technology to facilitate creation
  - work that highlights technology
  - virtual performance
  - simulation in choreography and performance planning

Suggestions for other topics in these or related areas are welcome and may be sent to Jennifer Sader at [jennifer.sader@nitle.org](mailto:jennifer.sader@nitle.org).

**Session Formats**

Proposals should suggest one or more of the following formats as appropriate for the topic. During the conference, moderators will introduce and close each presentation or panel session on time, distribute handouts, and facilitate questions from the audience.

*Workshops*

Potential participants are invited to propose half-day workshops, which may be presented in music, video, or animation labs. Proposals should outline how the workshop will provide participants with hands-on

experience with the pedagogy and technology of digital creative collaboration. Workshops should serve participants who are new to using digital tools in creative works by giving them a hands-on opportunity for exploration. They should also serve those already familiar with digital tools in a particular area by offering opportunities to explore the use of tools from another perspective. Workshops are encouraged to have an interdisciplinary dimension. When submitting a proposal, please indicate any hardware and software needed to successfully present your workshop.

### *Panels & Presentations*

We invite participants to present personal or campus projects related to the use of technology as a means to creativity and/or creative expression in undergraduate, liberal arts classrooms. The conference planners are especially interested in pedagogical projects or models that enable and encourage the crossing of traditional disciplinary boundaries and take advantage of the new possibilities fostered by digital technology.

### *Showcase of Creative Student Work*

The conference will incorporate a modified poster session in which participants showcase their creative curriculum and present samples of creative student work that incorporates technology. Please submit descriptions and/or photos of student work as part of your proposals. Please indicate your space and technology needs, and indicate anything else you require to effectively present the work at a poster session. While presenters will be contacted ahead of time to arrange transportation of the work to the event if necessary, we recommend sharing student work in digital form where feasible, to avoid the costs and potential losses introduced by transporting original work to and from the event.

### **Submission and Review of Proposals**

Proposals should be submitted online at

[http://www.surveymonkey.com/s.aspx?sm=rtwxgH778kxg4tTAGH0rgQ\\_3d\\_3d](http://www.surveymonkey.com/s.aspx?sm=rtwxgH778kxg4tTAGH0rgQ_3d_3d) **no later than June 30th, 2008.** Please direct questions about the proposal process to Jennifer Sader at [jennifer.sader@nitle.org](mailto:jennifer.sader@nitle.org).

You will be asked for the following information:

- *Title and description of presentation.* The description should be 300 words or less.
- *Type of session:* presentation, panel, workshop, poster
- *Target audience:* beginner, intermediate, expert, all
- *Name, title, institution, address, phone, and e-mail address* for each session presenter. (You are welcome to submit a proposal for presentation by more than one individual, either from your own institution or another institution participating in the NITLE Network.)

### **Acceptance**

Proposal submitters will be notified of the results of the review process by August 1, 2008. Acceptance will be based on the following criteria:

- Clarity of the session title and description
- Significance and relevance of the topic
- NITLE's ability to accommodate presenter's technology and display requirements
- Inclusion of learning outcomes for the audience

N.B. All interested in participating in this program—including accepted presenters—must register to participate no later than August 15, 2008. Registration is currently open and is managed on a first-come, first-served basis. Persons who are eager to participate are encouraged to register early rather than waiting for the outcomes of the proposal review process. Participation in this program costs 7 program units per participant; please consult your campus liaison about your campus's approach to purchasing program units from NITLE.

**Location**

The conference will be held on the campus of Willamette University, located across the street from Oregon's capitol in Salem, the state's second-largest city. The greater Salem area is nearly equidistant from Portland to the north, the Oregon coastline to the west, Eugene to the south, and the Cascade mountain foothills to the east.